

Make Up Your Mind Performance No. 1

Perhaps decide that today will be the day to make that change you've been intending to make for a long long time.

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Make Up Your Mind Performance No. 2

Perhaps decide that simply being more aware of and honest with yourself and your relation to the world at this very moment might be more important than obsessing over a laundry list of changes, and that "every day, in every way, I'm [already] getting better and better" no matter what.

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Make Up Your Mind Performance No. 3 (for Nagarjuna)

Perhaps make up your mind that today will be the day to to stop making up your mind forever.

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Experimental Music-Making Process Performance No. 1

Click your tongue or snap your fingers for every time you re-realize you're alive and well.

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Experimental Music-Making Process Performance No. 2

Sing a brief tone and snap your fingers every time you re-realize that electricity is surging through you too.

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'Make like a tree and get out of here' Performance

Leave the premises and enjoy the rest of your day.

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MAKER FAIRE PERFORMANCES

Adam Overton

*on behalf of Machine Project, Los Angeles
machineproject.com*

composed for the attendees of Maker Faire 2007
San Mateo, California
19 - 20 May 2007

Maker Faire Performances

Adam Overton, May 2007

...

*at any point
publicly or privately
for as long as necessary
some all or [n]one*

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Making Conversation Performance No. 1

Enjoy someone else's company to no end.

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Making Conversation Performance No. 2 (Pregnant Pause)

While engaged in rapt dialogue (and preferably mid-sentence), allow for an unusually long pause in your speech and wait ... for the other person to pick up where you left off, or to change the subject, or to cease the conversation altogether.

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Making Conversation Performance No. 3 (Reverse Turing)

While in conversation, listen intently to the other person, and at some point begin to nod and reply like you are a robot with a human's voice.

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Making New Friends Is Easy Performance (for Michael Parker)

Before your mind realizes what you're doing, make your feet move quickly in the direction of some strangers. Halt when you reach them, and enjoy a friendly conversation.

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Make-Believe Performance No. 1

Believe out-loud that your robot is cuter, smarter, and more socialized than everyone else's.

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Make-Believe Performance No. 2

Pretend that your robot, scarf or other newly created object can speak, and enjoy a spirited conversation with it while walking around.

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Make-Believe Performance No. 3

Pretend that this is all just a dream and that right now you're actually back home sleeping soundly in your saline-watered sensory deprivation tank.

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Make-Believe Performance No. 4 (for David Cronenberg)

Pretend that this is all just a very immersive video game, and that the key to winning and/or gaining health points will be asking the right questions of the NPCs at the Machine Project booth.

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Kiss and Make Up Performance

Defuse a tense situation (for example, a debate on the ethics of robot-human relations, or a case of craft-related gender stereotyping) by passionately kissing the person with whom you agree the least.

Make Up and Kiss Performance

Finally see through your differences, and kiss the nearest friend or stranger as if in apology for misunderstanding them so intensely all this time.

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Reverse-DIY Performance

Walk around and occasionally ask someone else to make something for you.

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Don't Even Think About It Performance

Make a conscious effort to not think about something or someone.

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Making It Up As You Go Along Performance

Teach someone how to do something you don't really know how to do.

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Make a Contribution Performance

Use what you've learned today to make the world a better place tomorrow.

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Pamphlet Performance No. 1

Use this pamphlet to make something more useful.

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Pamphlet Performance No. 2 (for Yoko Ono)

Recycle this pamphlet when done with it

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Telepathy Performance

Make and send telepathic messages to any booth attendant at any volume.

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Make Nice-Nice Performance No. 1

Pat someone on the back after a job well done.

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Make Nice-Nice Performance No. 2

Clear away any static bioelectric forces from someone's energy field by smoothing it out with a few gracious wipes of your hand(s).

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Make Nice-Nice Performance No. 3

Loosen up any thickening bioelectric forces in the energy field around your head by smiling big.

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Make a Suggestion Performance (for Corey Fogel)

Suggest to someone a very unnecessary or impossible improvement for their creation (i.e. "wouldn't it be really great if it could, like, make ice cream too?" or "oh, you should totally...")