

## ONE MOVEMENT FOR PERCUSSION

Adam Overton, October 2005

rev. Jan 2006

...

For any duration, preferably longer  
For as many of each instrument as possible, though in even proportions  
Performers surround the audience in a large space  
Begin together, End together  
Just below the threshold of pain

### WARNING

Performers are required to wear earplugs during this piece  
Spectators should be instructed to cover their ears and wear earplugs to prevent hearing damage, and signs should be posted so that those who come in late are aware of the potential danger.

...

### BASS DRUM(S)

Check your own PULSE

Play the following pulse pattern, only advancing to the next with each BLINK

play:

[ every 2nd pulse || every 3rd pulse || every 4th pulse || every 3rd pulse || repeat... ]

### SNARE DRUM(S)

Check your own PULSE

Play the following pulse pattern, only advancing to the next with each BLINK

play:

[ 2 per pulse || 3 per pulse || 4 per pulse || 3 per pulse || repeat... ]

### BELLS OR GLOCKENSPIEL(S)

Check your own PULSE

Play the following pulse pattern, only advancing to the next with each BLINK

and

Choose a note and a direction (up or down); play this note, only advancing up or down to the next adjacent note with each BLINK; reverse your direction once you have reached the highest or lowest pitch

play:

[ every 2nd pulse || every pulse || 3 for every 2 pulses || every pulse || repeat... ]

### CRASH CYMBALS

A crash for every BLINK

And for every EXHALE